

ROBERT F. NIDEFFER - Short Biography

University of California Irvine
Departments of Studio Art & Informatics
<http://nideffer.net>
nideffer@gmail.com

Robert F. Nideffer holds an MFA in Computer Arts ('97), and a Ph.D. in Sociology ('94), and is a Full Professor in Studio Art (100%) and Informatics (0%) at UC Irvine. In '99 he founded the Game Culture and Technology Lab, and in '05 an academic Concentration in Game Culture and Technology housed between the School of Information and Computer Science, and the School of the Arts. From '05-'07 he was Co-Director, and from '07-'09 Director, of the Art Computation Engineering (ACE) Graduate program. His work has been shown at a variety of venues including the Laguna Art Museum, Laguna Beach, California; Museo Nacional Centro de Arte, Reina Sofia, Madrid, Spain; and the 2002 Whitney Biennial, New York, NY.

RECENT PUBLICATIONS

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